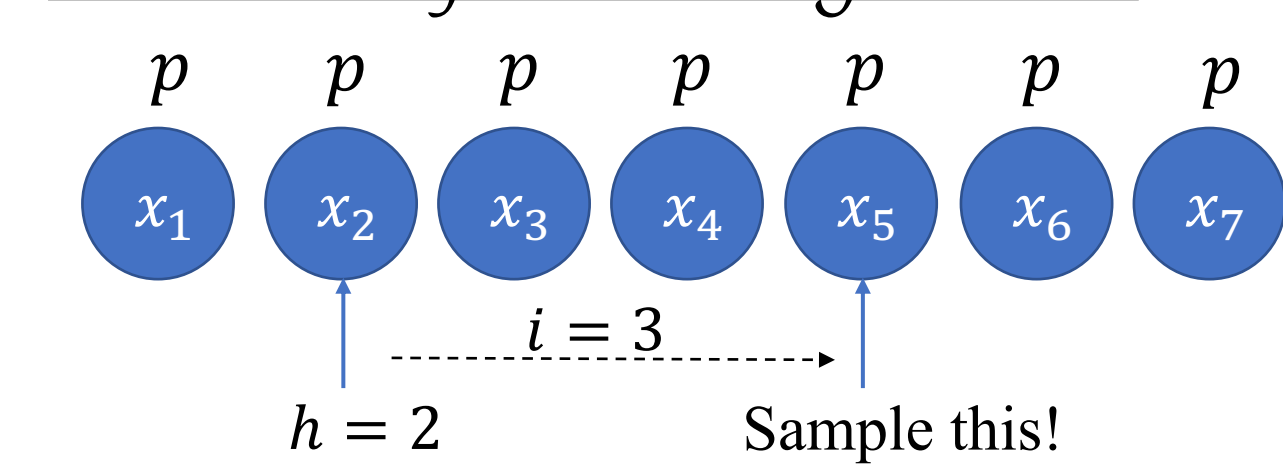




## Technique 1: Group Partition

Let's start from a simple case!



### Why Group Partition?

#### GeoSS

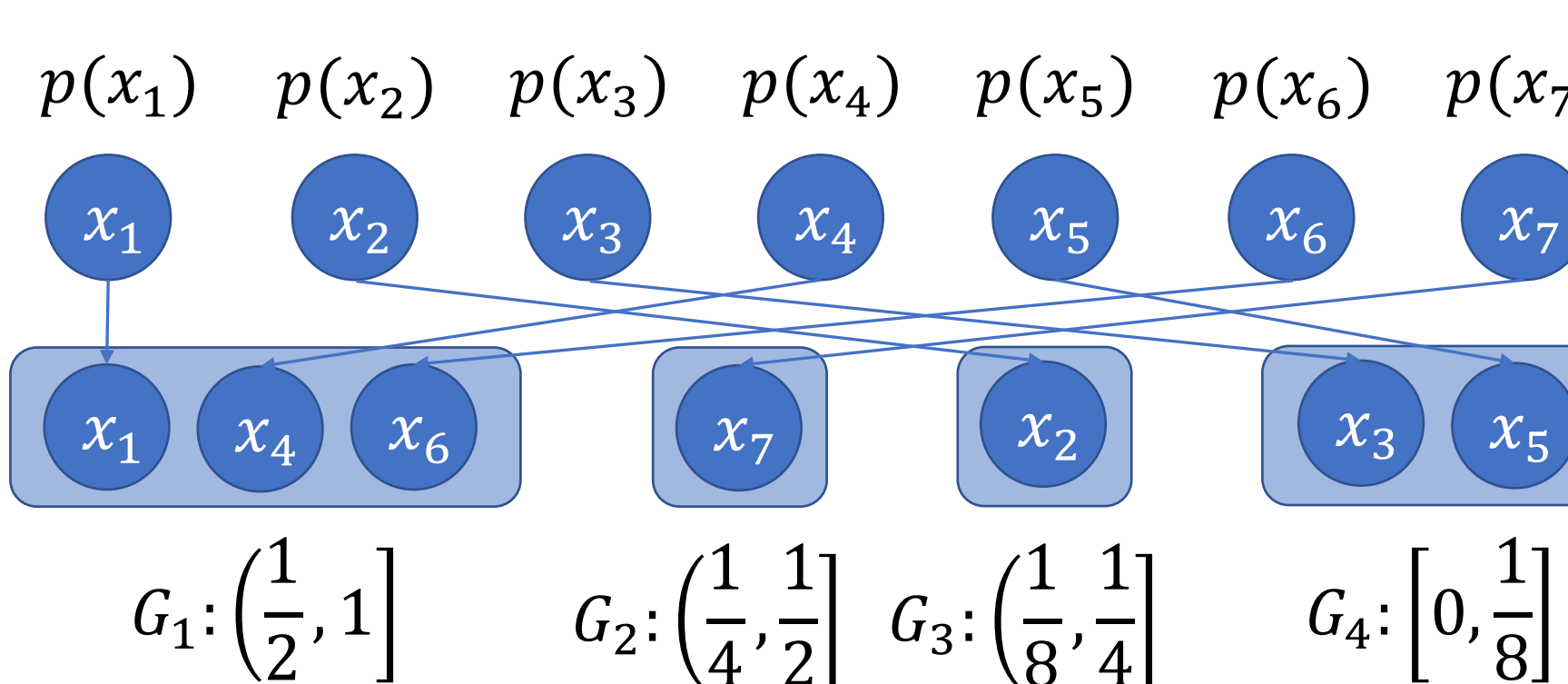
- Step 0. Let  $p$  be the upper bound
- Step 1. Currently at the  $h$ -th event,  $h = 0$  initially
- Step 2. Generate  $i \sim p(1-p)^{i-1}$
- Step 3. The next candidate:  $(i+h)$ -th event, accept it with  $\frac{p(x_i)}{p}$
- Step 4.  $h = i+h$ , repeat Step 2 to 4 until  $h > n$

- The index of the first sample:  $i \sim p(1-p)^{i-1}$
- The geometric distribution is **memoryless**
- The query time = # of the sampled events

Try a more complicated case!

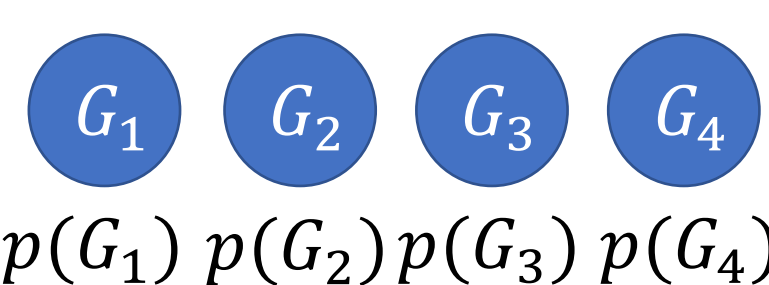
- $2^{-j} < p(x_i) \leq 2^{-j+1}$
- Let  $p = 2^{-j+1}$  be the upper bound
- First sample each event with  $p$  as a **candidate**, then accept it with  $\frac{p(x_i)}{p}$
- Each event is sampled with probability  $p \cdot \frac{p(x_i)}{p} = p(x_i)$
- The expect number of candidates =  $np \leq 2\mu \rightarrow$  It costs  $O(1 + \mu)$  time

#### domain set S



- Create  $(\lceil \log n \rceil + 1)$  groups:  $G_1, G_2, \dots, G_K (K = \lceil \log n \rceil + 1)$
- $G_j = \{x_i | 2^{-j} < p(x_i) \leq 2^{-j+1}, 1 \leq j \leq K-1$
- $G_j = \{x_i | p(x_i) \leq 2^{-j+1}, j = K$
- Use **GeoSS** within **each group**
- Totally costs  $O(1 + \mu + \log n)$  time

### How to $O(1 + \mu + \log n) \rightarrow O(1 + \mu)$ ?



#### Algorithm 1: SampleWithinGroup

**Input:** a group  $G_k$   
**Output:** a drawn sample  $T$

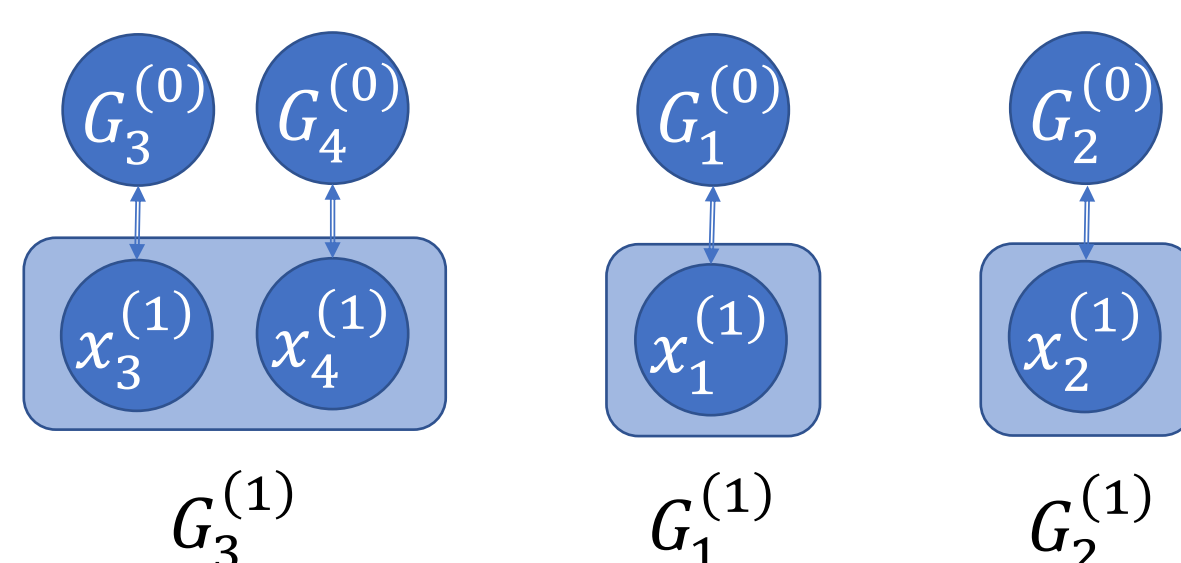
- $n_k \leftarrow |G_k|, T \leftarrow \emptyset, h \leftarrow 0;$
- Let  $G_k[i]$  be the  $i$ -th element of  $G_k$ ;
- Generate a random  $r$  s.t.  $\Pr[r = j] = \frac{2^{-k+1}(1-2^{-k+1})^{j-1}}{p(G_k)}$ ,  $j \in \{1, \dots, n_k\}$ ;
- while**  $r + h \leq n_k$  **do**
- $h \leftarrow r + h;$
- if**  $\text{rand}() < p(G_k[h])/2^{-k+1}$  **then**
- $T \leftarrow T \cup \{G_k[h]\};$
- Generate a random  $r \sim \text{Geo}(2^{-k+1});$
- return**  $T$

- Only sample the groups with at least one candidate!**
- The probability that  $G_j$  contains at least one candidate:  $p(G_j) = 1 - (1 - 2^{-j+1})^{|G_j|}$
- First sample among the groups with  $p(G_j)$ , then **sample within the sampled groups**

### How to sample among the groups?

#### Tips for updates

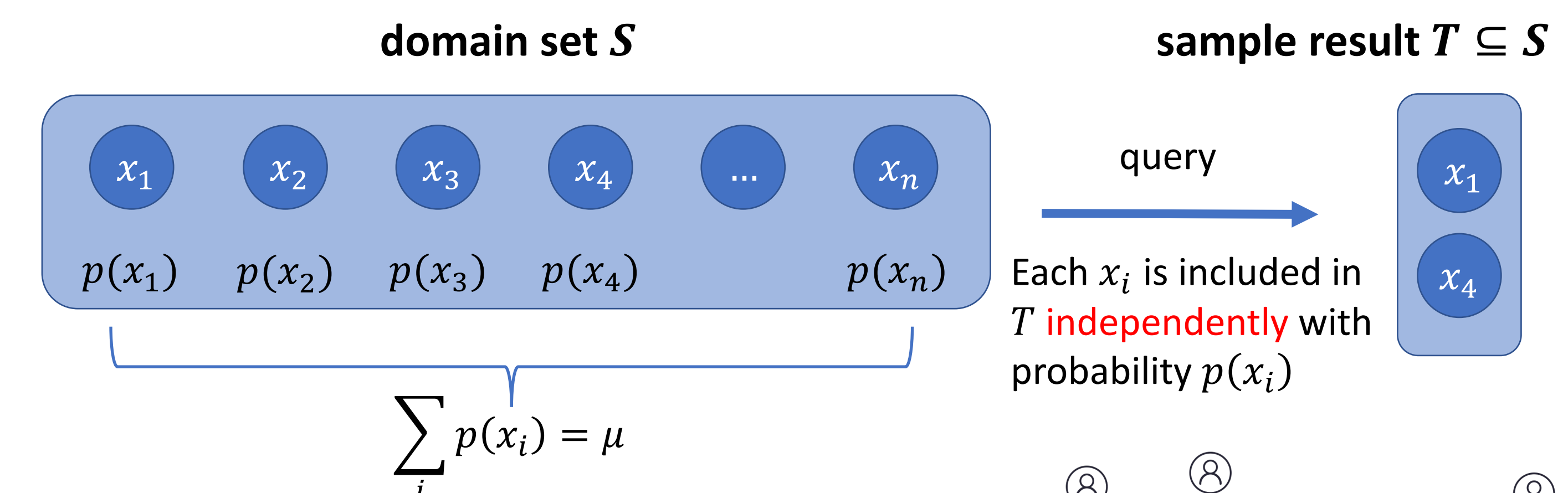
- Partition again!**
- We add level index to distinguish various subset sampling problems
- Use **Technique 2** to sample the groups at level 1, only  $O(\log \log n)$  events



## Overview

### Subset Sampling Problem

- Given a set of  $n$  distinct events  $S = \{x_1, \dots, x_n\}$ , in which each event  $x_i$  has an associated probability  $p(x_i)$ , a query for the subset sampling problem returns a subset  $T \subseteq S$ , such that every  $x_i$  is independently included in  $T$  with probability  $p(x_i)$ .



### Dynamic Subset Sampling Problem

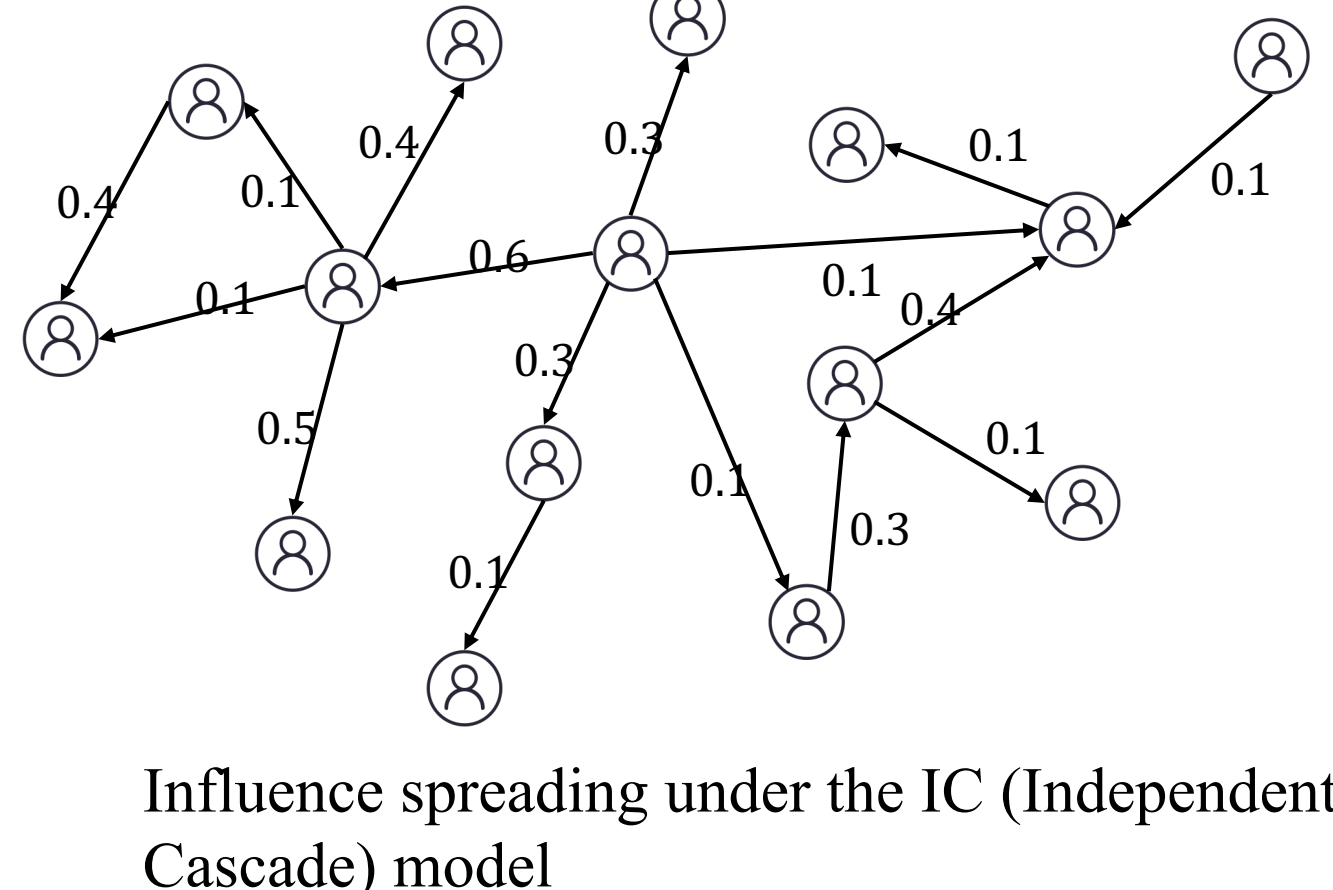
- Insert an event
- Delete an event
- Modify the probability of an event

### Contributions

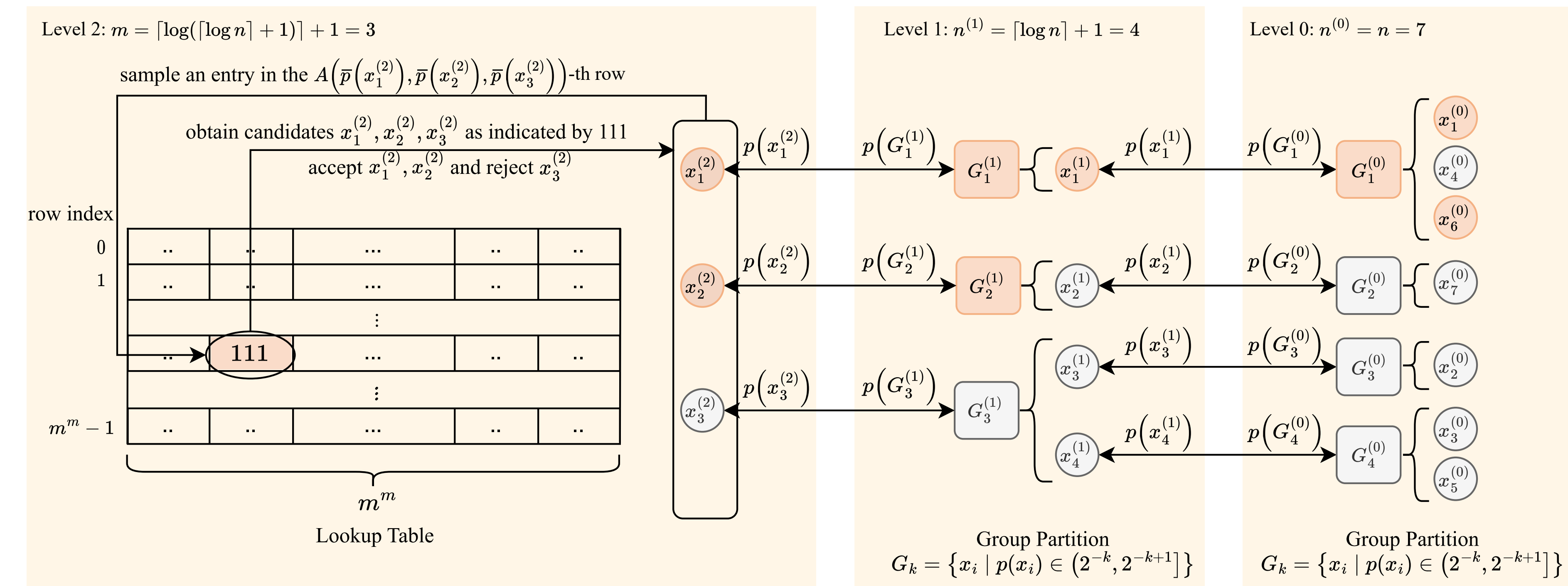
- Optimal query time:  $O(1 + \mu)$
- Optimal update time:  $O(1)$
- Great **experimental performance**
- Empirical study on **Influence Maximization**

### Applications

- Dynamic Influence Maximization
- Approximate Graph Propagation
- Computational Epidemiology
- Fractional (bipartite) matching



## General Framework



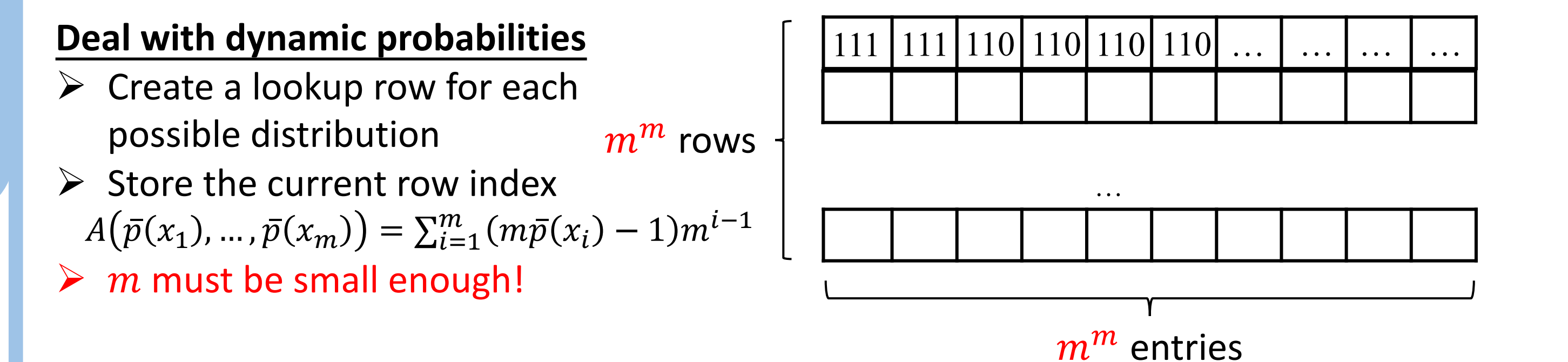
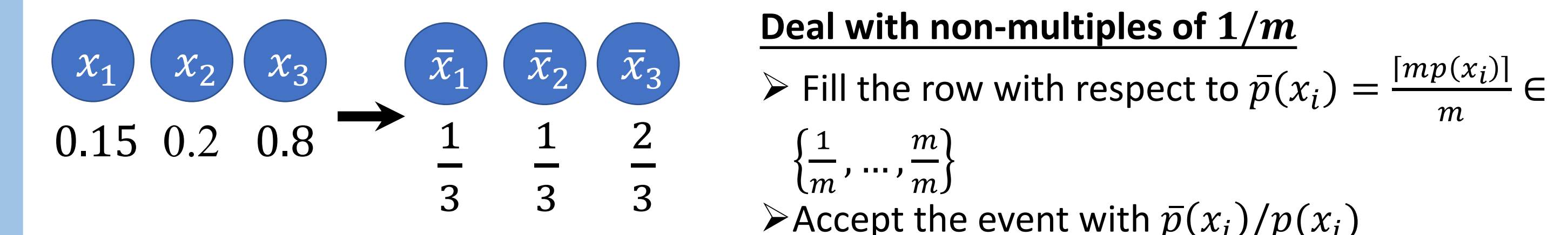
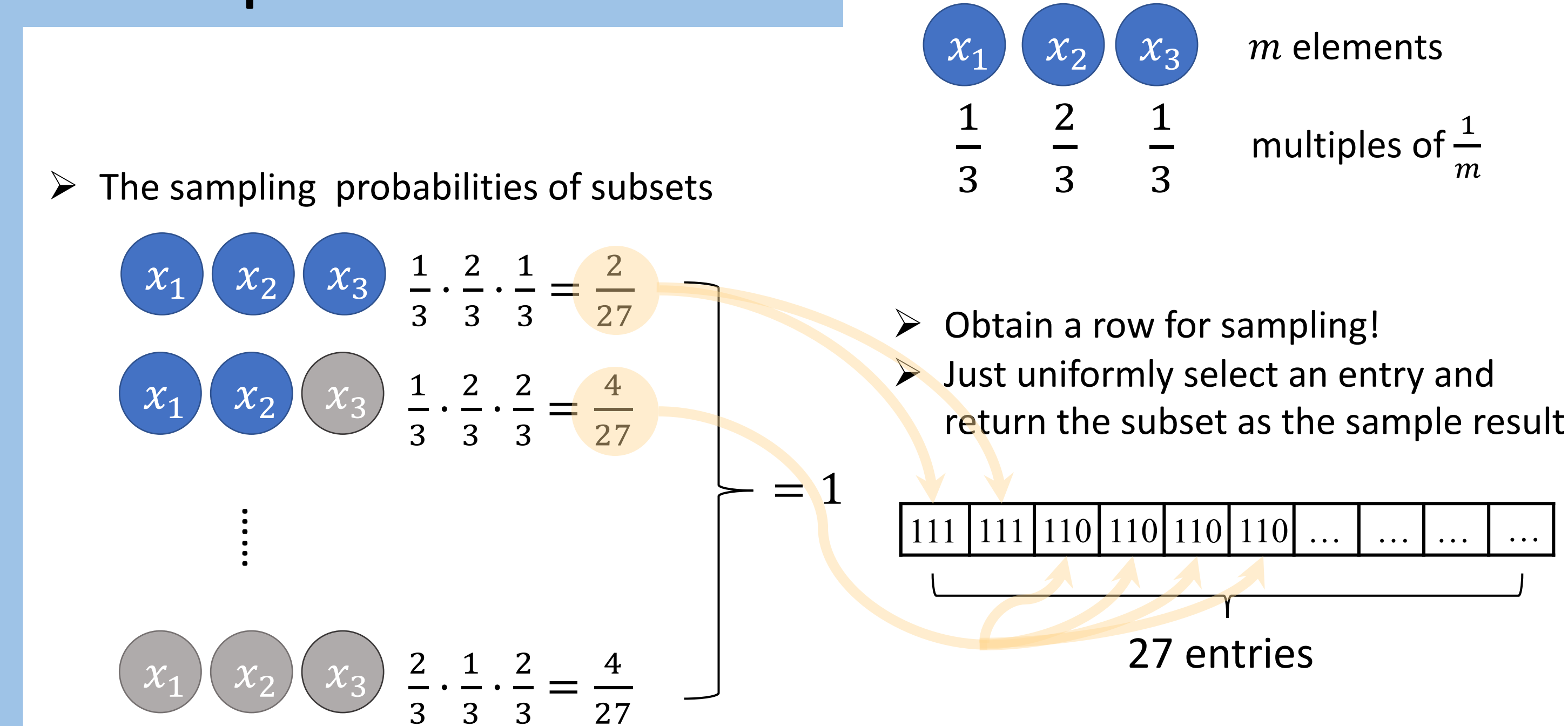
### Tips for updates

Suppose:  $\bar{p}(x_i) \rightarrow \bar{p}'(x_i), \bar{p}(x_j) \rightarrow \bar{p}'(x_j)$   
The new row index:  
 $A'(\bar{p}(x_1), \dots, \bar{p}(x_m)) = A(\bar{p}(x_1), \dots, \bar{p}(x_m)) + (m\bar{p}'(x_i) - m\bar{p}(x_i))m^{i-1} + (m\bar{p}'(x_j) - m\bar{p}(x_j))m^{j-1}$

## Technique 2: Table Lookup

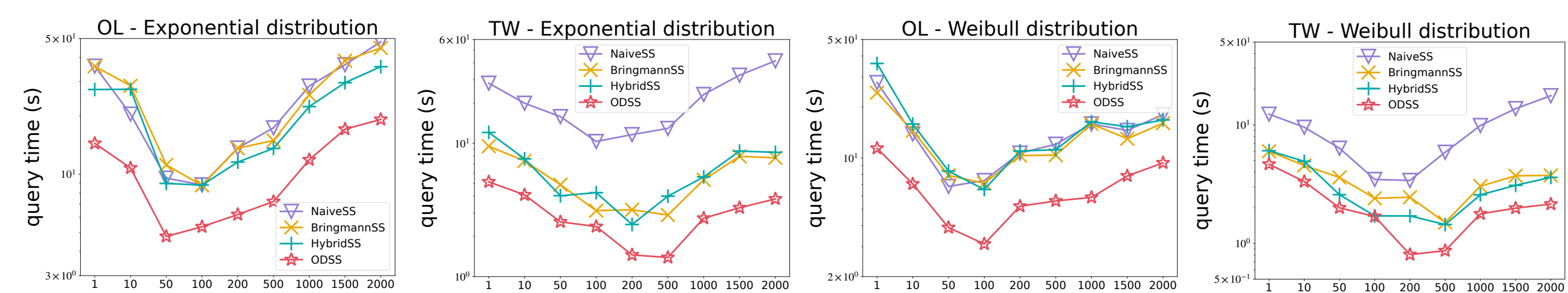
Sample each element independently  $\Leftrightarrow$  Sample one subset

### An example with # of events $m=3$

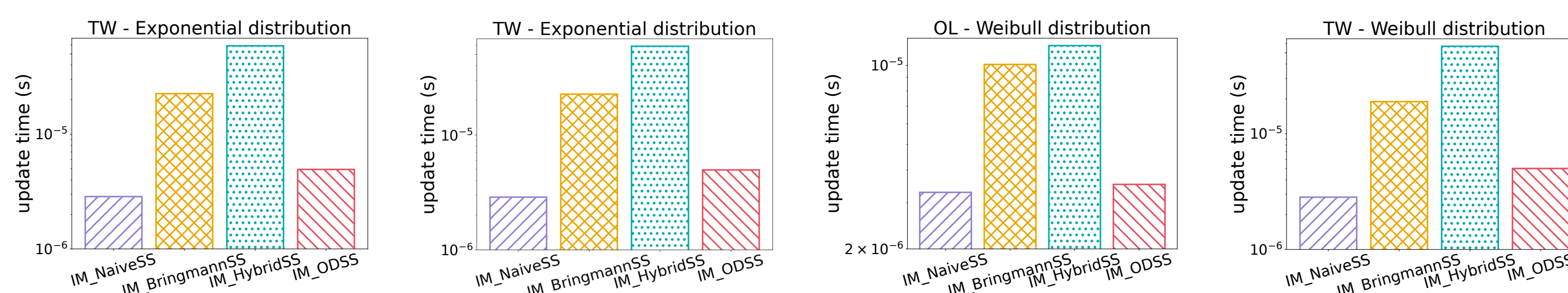


## Empirical study on Influence Maximization

- Based on the framework OPIM-C[ICMD'18], replace the subset sampling module with various dynamic subset sampling structures and thus obtain a new dynamic IM algorithm for the fully dynamic model.
- No algorithms can achieve any meaningful approximation guarantee in the fully dynamic network model. That is, re-running an IM algorithm upon each update can achieve the lower bound of the running time.



Running time of dynamic IM algorithms based on various subset sampling structures.



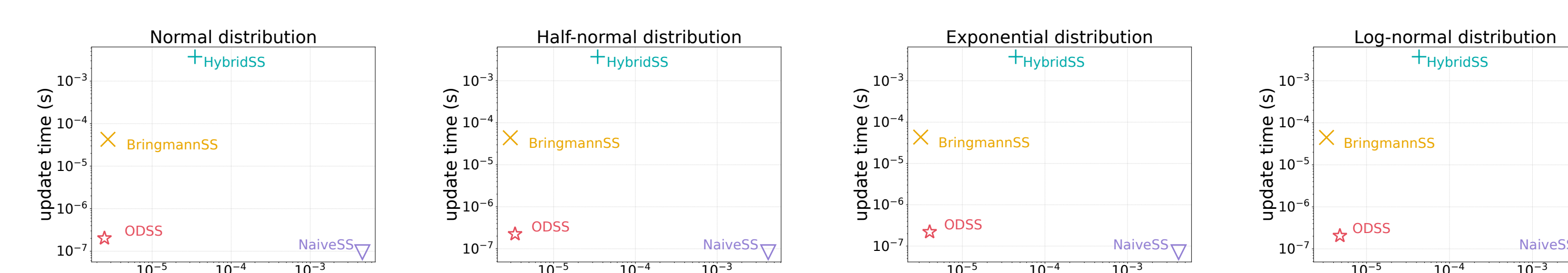
Update time of dynamic IM algorithms based on various subset sampling structures.

### Competitors

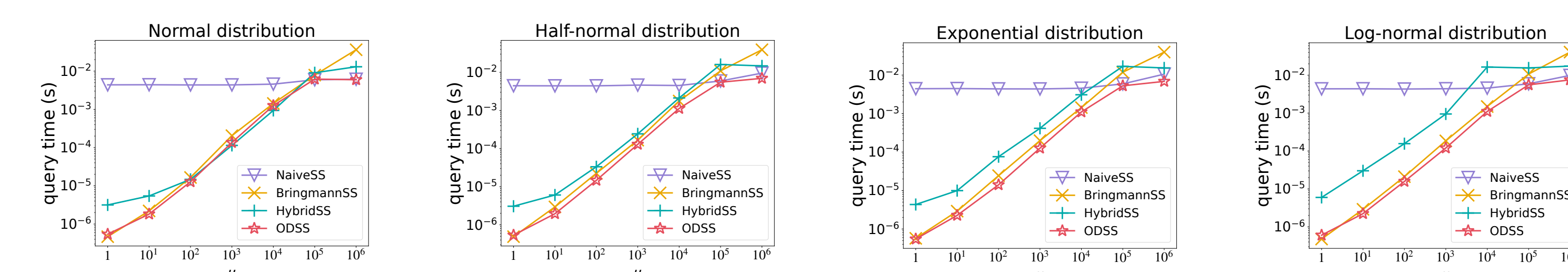
Algorithm	Expected Query Time	Update Time
The Naive Method	$O(n)$	$O(1)$
HybridSS[COCOON'10]	$O(1 + n\sqrt{\min\{\bar{p}, 1-\bar{p}\}})$	$O(n)$
BringmannSS[ICALP'12]	$O(1 + \mu)$	$O(\log^2 n)$
ODSS (Ours)	$O(1 + \mu)$	$O(1)$

### Distributions of probabilities

- Normal distribution (skewness as 0)
- Half-normal distribution (skewness below 1)
- Exponential distribution (skewness as 2)
- Log-normal distribution (skewness as 4)
- Re-scale the range of the random number into  $[0,1]$

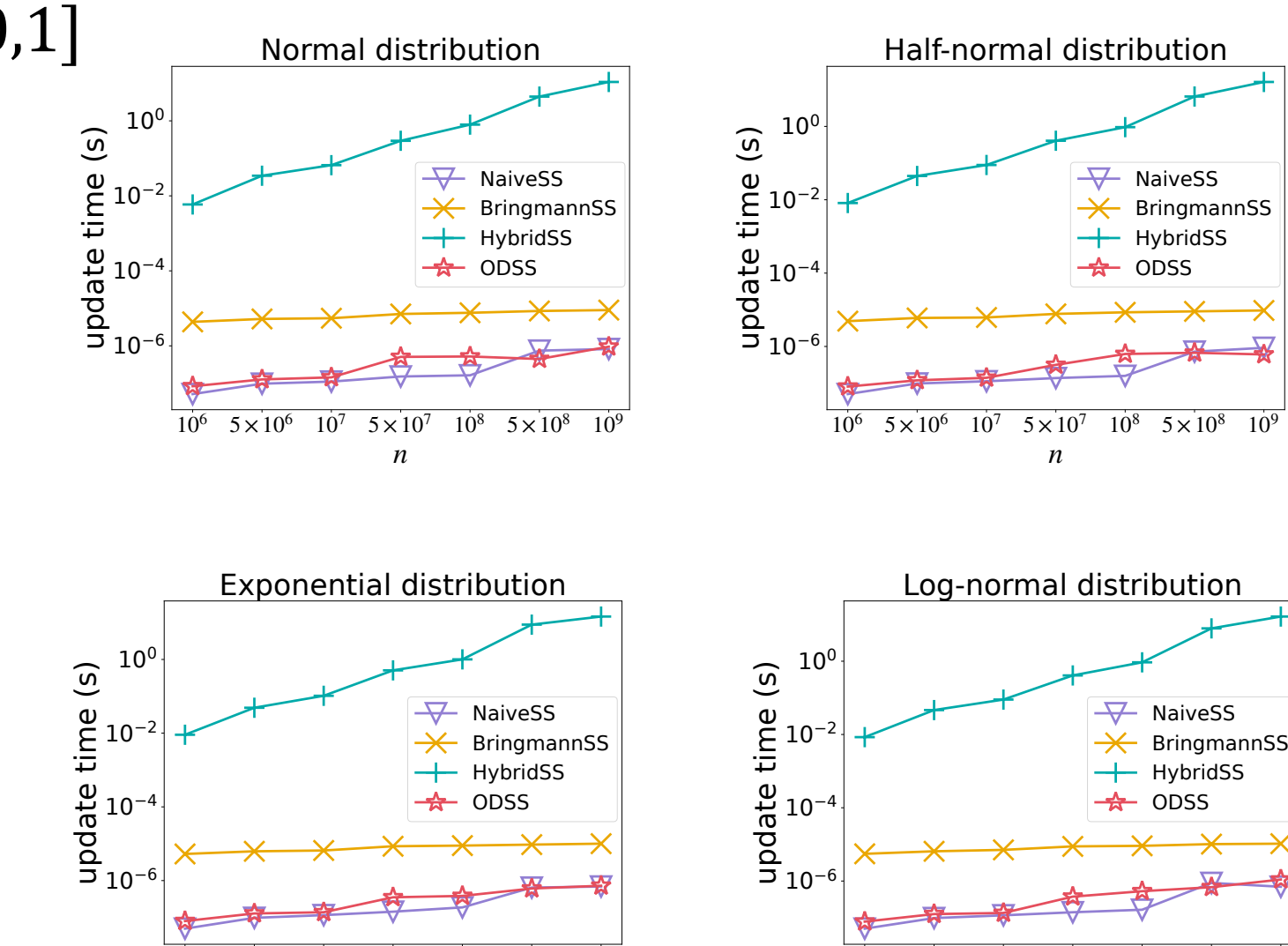


Trade-off between query time and update time. ( $n = 10^5, \mu = 1$ )



Varying  $\mu$ : query time (s) on distributions with different skewnesses. ( $n = 10^6$ )

## Experiments



Varying  $n$ : update time (s) on distributions with different skewnesses.